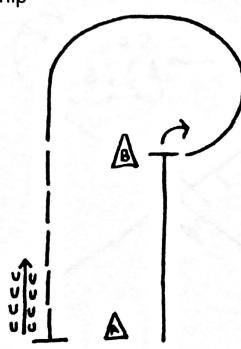
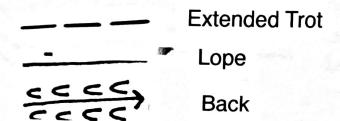
ILRHA Swing into Spring April 23-25 Horsemanship

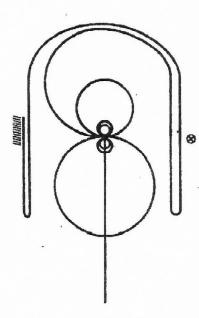


- 1. Right lead lope to B and stop.
- 2. Complete a 90° turn to the right.
- 3. Lope until around and even with B.
- 4. Break to an extended trot back to A.
- 5. Stop and back one horse length.



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WORKING RANCH HORSE PATTERN # 2



MANDATORY MARKERS ALONG FENCE OR WALL- RIDE PATTERN AS FOLLOWS:

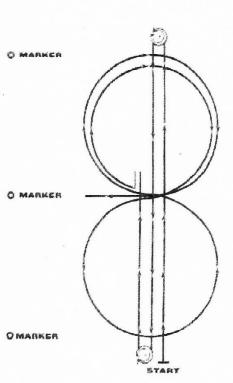
- 1. Start at end of arena. Run down middle to center marker to a square sliding stop.

- Complete 2 spins to right.
 Complete 2 ½ spins left.
 Begin on right lead and complete one circle right small and slow. Change leads.
- 5. Complete one circle left large and fast. Change leads.
- 8 6. Continue loping around end of arena without breaking gait. Run strait down the right side of the arena past the center marker and do a left rollback.
 - 7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback.
 - 8. Continue past center marker and do a sliding
 - 9. Back at least 10 feet in a straight line.
 - 10. Hesitate to complete pattern.

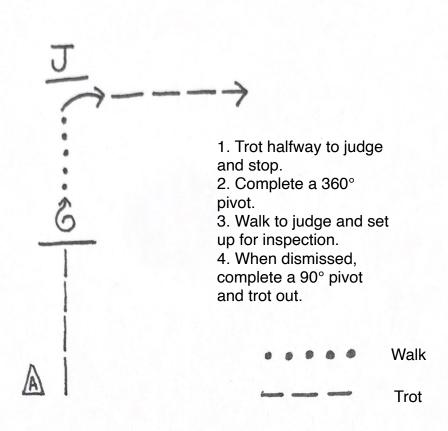
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WORKING COW HORSE PATTERN #6

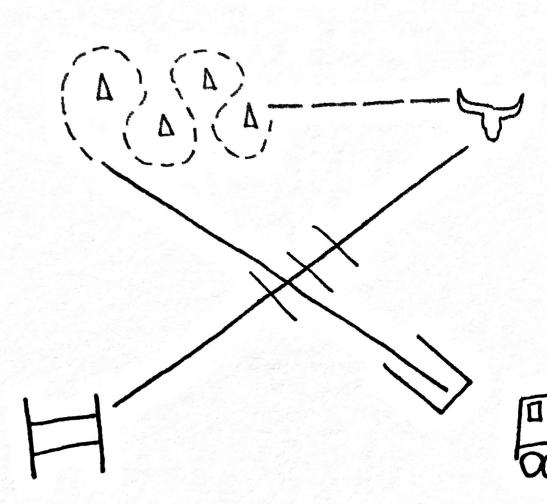
- 1. Start at end of arena.
- Run down the middle of the arena, past the end marker and come to a sliding stop.
- 3. Complete 2½ spins to the left.
- Run to the other end of the arena, past the end marker and come to a sliding stop.
- 5. Complete 2½ spins to the right.
- Run back to the middle of the arena, past the center marker and stop.
- 7. Back 10 to 15 feet. Hesitate.
- 8. Complete 1/4 turn to the left.
- Start a circle to the right, change leads in the middle to the left lead. Complete circle and change to the right lead. Close circle and stop.
- 10. Hesitate to complete pattern.



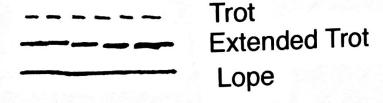
ILRHA Swing into Spring April 23-35 Showmanship



ILRHA Swing into Spring April 23-35 Ranch Trail

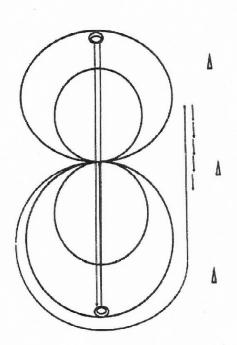


- 1. Work gate.
- 2. Left lead lope over poles, to steer and stop.
- 3. Rope steer.
- 4. Extended trot to cones.
- 5. Return to normal trot and weave the cones.
- 6. Right lead lope through the logs and into the chute.
- 7. Dismount. Load and unload.
- 8. Exit



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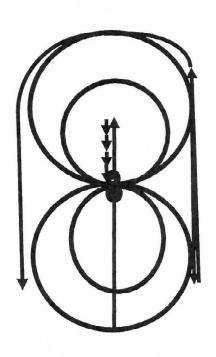
RANCH REINING PATTERN #8



- 1. Run down past end marker; Stop.
- 2. 2½ Spins to the right.
- 3. Run down past end marker; Stop.
- 4. 2½ Spins to the left.
- 5. Lope left lead up to center marker and turn left, complete two circles, the first small Slow, the second large fast.
- 6. Change to right lead and Complete two circles, large fast and second small slow.
- 7. Change to left lead and continue around end of arena, run down past center marker; stop; Back 8-10 feet.

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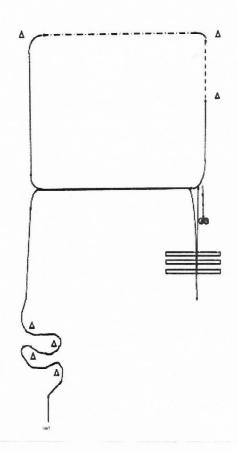
NOVICE RANCH REINING PATTERN #7



- 1. Run down center past marker and stop; Back 8-10 feet, 1/4 turn left.
- 2. Left lead lope large fast, small slow stop.
- 3. 3 spins left.
- 4. Beginning on the right lead complete 2 circles the first one large and fast and the second small and slow, stop.
- 5. 3 spins right.
- 6. Right lead lope but do not close circle, go past middle marker, stop roll back left.
- 7. Run down past middle marker, stop, Hesitate to show completion of pattern.

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RANCHMANSHIP PATTERN #3



Ranchmanship Pattern #3

- 1. Trot Serpentine through the cones.
- 2. Clear last cone; Right Lead Lope.
- 3. In Center Change to Left Lead.
- 4. Lope to cone; transition to walk.
- 5. Walk to next cone.
- 6. Extended jog to next cone.
- 7. Pick up left lead to center.
- 8. Change to right.
- 9. Lope through crossover.
- 10. Stop, Roll Back Left.
- 11. Lope Back through lope over.
- 12. Stop Back 8-10 feet.
- 13. 2 Spins Right.
- 14. 2 Spins Left.